

Home program for a caregiver to facilitate cognitive and perceptual skills (low-functioning child and high-functioning child):

1. Low-functioning child

1. Activity name: Button sorting cups

Equipment: Buttons and cups with or without a lid.

Description: Your child has to put the buttons in the cups according to the color.

Extra idea: When the child masters the colors, or you want to integrate the idea to familiar objects, you can give him a paper that has an item of a color and provide stones or cotton balls of different colors to match. (Like the picture on the right)



2. Activity name: Ice cream scoops!

Equipment: Cotton balls, transparent cups, papers and colors (or printed patterns)

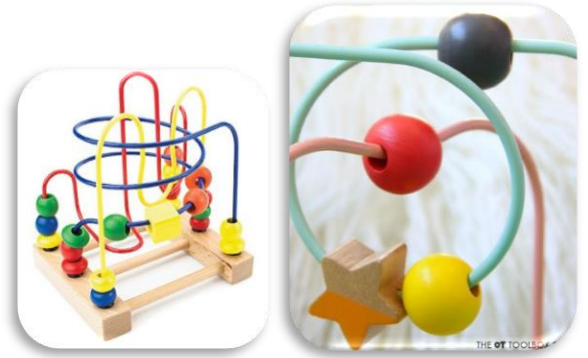
Preparation: You have to draw some colored balls inside cups or print pictures that already has patterns (like the picture on the right)

Description: Your child has to sort the cotton balls in the cups according to the picture, you can tell him\her to imagine that this is a scoop and you are selling ice cream and the picture of the pattern or the drawing is the order.



3. Activity name: Beads maze

Description: Your child has to move the beads from one side to the other.



4. Activity name: Shape sorter

Description: Your child has to put the shapes inside the box by passing it in the right place.



5. Activity name: Building shapes

Equipment: Sticks or play dough, papers, and colors or papers with drawn shapes.

Preparation: You have to draw shapes on the paper

Description: Your child has to use the sticks or playdough to build the shape you already provided.



6. Activity name: Freeze!

Description: Your child has to keep moving until you say FREEZE! He/she has to stop. You can make it more fun by playing his favorite song and that he has to dance and freeze when the music stops. This game can also be played in a group. It improves attention..



2. High-functioning children:

1. Activity name: Number weave

Equipment: cardboard, rope, board, black pen, glue.

Preparation: You have to write numbers on the cardboard and stick them as (cylindrical shape) to the board randomly.

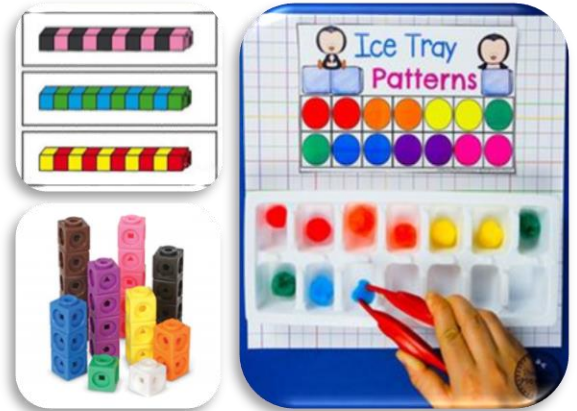
Description: Your child has to pass the rope through the cardboard by order of numbers.



2. Activity name: Tower pattern /or ice tray pattern.

Equipment: Math-link cubes or building blocks, or you can use beads.

Description: You have to build a pattern (or print or draw it) and your child has to imitate it.



3. Activity name: Picture frame

Equipment: pictures with a missing part that you already have (cut)

Description: Your child has to match the piece with the original picture to fill the space.



4. **Activity name:** Tangram puzzles

Equipment: Patterns, wooden shaped pieces.

Description: Your child has to build the same pattern he sees (on the same paper or beside it).



5. **Activity name:** Scrabble

Equipment: if you don't have the game, you can use sponges or building blocks (put letters on top of it)

Description: Your child can use random letters to build words or you can tell a word that he needs to make. This activity can be played with a small group, (for extra support you can partner kids together for those who need support with spelling or language). You can also give scores as the original game rules do.



6. **Activity name:** Steps

Description: Your child has to organize the pictures of the cycle by its natural sequence or do the activity following the required steps.

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